

DHYS Rules & Regulations
Colt League
Supplemental to PONY Baseball, Inc, Rules and Regulations
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2008 ADOPTED RULES & REGULATIONS

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This supplement does not contain a complete set of rules governing play in the Colt League. Play is governed by Official Baseball Rules: "The Sporting News" edition, and PONY Baseball, Inc. Rules and Regulations. This supplement contains only those exceptions that are specific to the DHYS organization. Section references relate to PONY rules as currently published at time of DHYS adoption.

Except as noted in these local Rules and Regulations, all rules that apply to Mustang League shall also apply to International League. **ADMINISTRATION**

See PONY Rules and Regulations

VICE PRESIDENTS

See PONY Rules and Regulations

DISCIPLINARY ACTION

See PONY Rules and Regulations

1 - THE LEAGUE

See PONY Rules and Regulations

2 - INSURANCE

See PONY Rules and Regulations

3 - TEAMS

Teams shall consist of not more than 13, nor less than 11 players (unless authorized by the Board of Directors). The names of these players shall be registered with the league player agent.

4 - LEGAL PLAYERS

See PONY Rules and Regulations

5 - BOUNDARIES

See PONY Rules and Regulations

6 - SELECTION OF PLAYERS

See PONY Rules and Regulations

7 - PLAYING FIELDS

See PONY Rules and Regulations

8 – EQUIPMENT

Restrictions on bat size and drop:

- (1) All NHSF, Little League or PONY approved wood baseball bats are permitted.
 - (2) Non-wood bats with 2-1/4" barrels bearing a Little League stamp of approval are permitted.
 - (3) Non-wood bats with barrel diameters in excess of 2-1/4", but not greater than 2 3/4", are allowed, but must have a drop (difference in length in inches and weight in ounces) of 3 or less. PONY-age 14 year olds using non-wood bats with barrel diameters in excess of 2-1/4" are *permitted* to use bats with a drop of 5 or less.
- D. Metal cleated baseball shoes, rubber soled or rubber cleated shoes are permitted. Alteration of metal cleats, such as sharpening, which might make them dangerous to participants, is specifically prohibited. Any player using metal cleats to intentionally inflict**

injury will be ejected from the game.

9 - PLAYING RULES

Every player present at the beginning of the game must play two of the first 4 innings in the field. A player who arrives late and is otherwise eligible to be inserted into the batting order, must play two of the first four innings or two consecutive innings if he arrives after his team's third inning in the field.

M. No substitutions shall be made that will alter the original batting rotation.

N. (1) *A team must have nine players to play without penalty. A team may play with only 8 players but must take an out in the ninth batter's spot.*

(2) *If a player is ill, injured, ejected or otherwise removed from the game, his vacated position in the batting order will not be counted as an out unless his vacancy makes the batting roster less than 9 players. At this point he will be called out each time he is up.*

(3) *If a player has not arrived at the game by the time his place in the batting order has been reached, the manager may move him to the bottom of the batting order. If he has still not arrived by the bottom of the order, the manager may remove the player's name from the order with no penalty. (The player has been removed from the game and may not participate in that game or any continuation of the game.) If the manager would like to keep this spot open for the player, he may take an out and insert this player in the next batting rotation.*

(4) *Every player present at the beginning of a game is inserted into the batting order. A player who arrives late for a game but before his team has batted once through the lineup is inserted at the end of the batting order. A player who arrives after his team has batted once through the order without taking an out for his spot, will not be allowed to participate in that game.*

(5) *During the resumption of a suspended game the make-up game shall be played with the following rules. If the original game started with 11 or 12 players and only 9 of these show up for the make-up game, there will be no penalty. (These nine players must have been in the original lineup of the suspended game.)*

In the judgment of the umpire, if a play is being made at second, third or home, the runner must slide or avoid malicious contact with the fielder or he is automatically out.

No head-first slides are permitted in any DHYS league, except when a runner is returning to a bag. Any runner sliding head-first will be called out.

W. The on-deck batter may not get inside the circle of home plate while the ball is in play or the runner will be out.

X. If a runner is advancing from third base to home on a wild pitch or passed ball, the batter must exit the batter's box or the runner will be out.

During the resumption of a suspended game the make-up game shall be played with the following rules. If the original game started with 11 or 12 players and only 9 of these show up for the make-up game, there will be no penalty. (These nine players must have been in the original lineup of the suspended game.)

10 - PITCHING RULES

American Sports Medicine Institute (ASMI) pitch count recommendations in conjunction with Recovery Days and maximum innings will be used. Limits will be applied on a first obtained

measure. For example: *Pitch count limit is 70*, the pitcher has thrown 60 times pitching in five (5) innings. The pitcher must be retired due to reaching the maximum innings allowed first rather than the maximum pitch count. *If a pitcher reaches the maximum pitch count in the middle of facing a batter, the pitcher may continue only until this batter has completed their at bat.*

Pitch Count Limits
70 pitches per game
150 pitches per week
1000 pitches per season
3000 pitches per year

Recovery Days
0-25 pitches = 1 day rest
26-50 pitches = 2 days rest
51-70 pitches = 3 days rest

E. Pitchers shall not pitch in more than five innings on the same calendar day in the Fall and Spring Grapefruit Seasons (if applicable), and may not pitch more than six innings for the remainder of Spring Season.

I. The Recovery Day Rest rule is computed from the scheduled starting time of the game in which the pitching occurred, or in games which begin more than two hours after the scheduled starting time, the actual starting time of the game will be used to interpret this rule. *A pitcher who pitched 70 pitches on Thursday night may pitch Sunday. This satisfies the Recovery Day Rest rule.*

11 - LENGTH OF GAMES

D. Pony League games shall be seven (7) innings, subject to time limits and extra innings for tie games as outlined below.

DHYS Time Limits:

For regular season games (except in the case of tie games), no inning may start after the time limit shown in the table below.

Weekend or single weeknight games 2:00
Back-to-Back weeknight games 1:50

(1). *An inning is considered to have started when the third out is called in the bottom of the prior inning. The official game start time, for the purposes of the time limit, is the time indicated by the umpire as the start of the game. This time may not correspond to the actual start of play.*

(2). *No time limit shall apply to post-season games, which shall remain subject to Rule 12(B) and 12(F).*

TIE GAMES: *Tie games shall be played until the time limit has been reached (without regard to the number of innings played). Once the time limit has been reached with the game still tied at the end of an inning, the teams shall play one more inning. At the conclusion of the extra inning, if a regular season game is still tied, the game shall result in a tie. Tournament games shall be played until a winner is determined. If a tournament game is still tied after one extra inning, then the "International Tie-breaker" rule shall apply to all additional extra innings. Under this rule, each team will start its half of the inning with a runner on second base and no outs; the last batter out in the prior inning shall be the base-runner on second. If the game is still tied at mandatory time for lights-out, it shall be resumed as a suspended game.*

12 – SCHEDULE

No game shall begin after 9:30 p.m., and no game required for the field lights to be off by the local

ordinance (11 PM).

E. Players must be at the field for a game even when it is raining unless notified by a manager/coach. Managers and coaches shall be at the field for a game unless notified by a league official (DHYS President, DHYS Vice-President of Sports or League Director).

13 – UMPIRES

Prior to the start of each season, the head of umpires for each League and VP Planning, VPs Sports, League Directors and managers shall meet and review the current local rules.

C. Once the first pitch of the game has been pitched, the umpire is in charge of the game.

D. Only Managers can call time out to confer with the Head Umpire. The Head Umpire may or may not grant the time out.

E. Only Managers may discuss rule interpretations with the Head Umpire. Coaches may ask questions for clarification.

14 - SCOREKEEPERS

See PONY Rules & Regulations

15 - SPONSOR

See PONY Rules & Regulations

16 - MANAGERS AND COACHES

Prior to the start of each season, the head of umpires for each League and VP Planning, VPs Sports, League Directors and managers shall meet and review the current local rules.

Defensive managers or coaches are not allowed on the *field* of play.

The manager of the home team is responsible for supplying two game balls and preparing the field before the game and putting away equipment (scoreboard brain, rakes, shovels, bases, field marker, etc.) after the game. Make sure that the fields, batting cages, and bathrooms are locked. Turn off the field lights and scoreboard. Home team must ensure that an official scorebook be kept, as the umpires are not responsible for keeping track of the score.

The manager of the visiting team is responsible for covering the pitchers mound and plate area after each game. Visiting team must provide a person to operate the scoreboard.

Each team is responsible for cleaning up the dugout, fence and bleacher area on its side of home plate after each game.

The manager and any adult assisting the manager on the field as a coach during practices and games must have a current certification from the American Sport Education Program (ASEP) and an annual Dekalb County Background, paid for by DHYS.

Managers are also required to do player Evaluations at the end of the Spring and Fall Seasons. These are to be turned in to the League Director or the VP of each division two weeks after the end of the season.

18 - PENALTIES

C. A team failing to field at least nine eight uniformed players within 15 minutes after *the official game* starting time *as determined by the umpire*, or at any time during the game, shall forfeit the game.

F. (4) (a) If a player in the judgment of the umpire, removes his batting helmet intentionally while batting or running the bases, both teams will be warned on the first offense. After the warning, any player who intentionally removes his batting helmet while batting or running the bases will be removed from the game after the completion of the play. This removal does not constitute an "out". If the player ejected has not completed his turn at bat, the next hitter inherits the count on the hitter who has been ejected.

(b) If a player, in the judgment of the umpire, throws his bat intentionally while batting, the player will be warned on the first offense. After the warning, any player who intentionally throws his bat while batting will be called out (dead ball situation). If the player again intentionally throws his bat while batting, the player will be removed from the game after the completion of the play. This removal does not constitute an "out". If the player ejected has not completed his turn at bat, the next hitter inherits the count on the hitter who has been ejected.

No player shall fake a tag. A warning will be issued to a team for the first occurrence by any player. Any player who fakes a tag after his team's warning will be ejected from the game.

I. A player instigating or being involved in physical altercations during any game or DHYS sporting activity shall be ejected from the game in which the incident occurs by the umpire. The player ejected will be suspended from participating in the team's next game. There shall be no appeal.

J. No player shall be selected for DHYS All-Star teams if during the season he has been suspended for instigating or being involved in physical altercations or otherwise suspended as called for in the DHYS Bylaws.

19 - PROTESTS

See PONY Rules & Regulations

20 - GENERAL CONDUCT

B. Any player or coach ejected during a game for any reason will be suspended in the team's following game. There shall be no appeal.

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